**Tutorial Description:**

These tutorials are designed to teach you the fundamentals of the Multi-Domain Strike Planner in Command. In this tutorial, the following topics will be covered:

* Flightplans for Patrol and Support missions.

**Briefing:**

Hello and welcome to the Multi-Domain Strike Planner Tutorials.

These tutorials are designed to teach you the fundamentals of the Multi-Domain Strike Planner in Command. In this tutorial, the following topics will be covered:

* Flightplans for Patrol and Support missions.

Note: It’s highly suggested you complete the Basic Air and Strike tutorials and understand the various mission types in Command before attempting this tutorial.

**Message 1:**

Today you will be learning Advanced Flightplan Management.

There is one air base with aircraft under your control.

Flightplans can be used for Patrol and Support missions in addition to Strike missions. This is very useful if you need to path those missions around a threat i.e., SAMS, etc.

**To do this:**

1. **Create a Patrol or Support mission or package. You can define Time on Station or Take-Off Time but it is not required.**
2. **On the mission settings tab of the Mission Editor, select the Flight Plan tab. It’s located next to the Speed / Alt tab.**
3. **Click the “Use Flightplans” checkbox.**
4. **Click “CREATE or UPDATE Flightplans” button.**
5. **Modify the flightplan as required using the flightplan editor.**

**Patrol and Support missions use the “Turning Point” waypoint type for both Ingress and Egress from their patrol area. Strike missions use Turning Point (Ingress/Egress) respectively.**

**You can adjust the on-station patrol pattern by changing the “Station Start (Racetrack)” waypoint to another Station Start waypoint type. The available options are Station Start (Racetrack), Station Start (Racetrack + Random), Station Start (Figure Eight), and Station State (Area).**

**At this time waypoints cannot be made relative to a unit. For example, if you use flightplans for AEW or CAP missions for a carrier the aircraft will not move along with the carrier as the flightplan will remain static.**